

# Structured logging

Bartek 'BaSz' Szurgot

<https://www.baszerr.eu>

November 12, 2017

# Intro

# Who am I?



- Dealing with:

- **C++**
- **Linux**
- Embedded SW
- Distributed SW
- Algorithms and data structures
- DevOps
- Security
- Electronics
- 3D printing

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  - DevOps
  - Security
  - Electronics
  - 3D printing
- **Bartek Szurgot**  $\implies$  **BaSz**
- **#!/bin/bash**

# A tale of a string search

# A tale of a string search

```
1  template<unsigned N>
2  char* findX(char (&str)[N])
3  {
4      for(auto it=str; it!=str+N; ++it)
5          if(*it == 'x')
6              return it;
7      return nullptr;
8  }
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# A tale of a string search



# String search – *sentinel*

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1  template<unsigned N>
2  char* findX(char (&str)[N])
3  {
4      str[N-1] = 'x';
5      auto it=str;
6      while(*it!='x')
7          ++it;
8      str[N-1] = 0;
9      if(it == str+N-1)
10         return nullptr;
11     return it;
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# "Just" logging?!

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**CAPTAIN OBVIOUS**



<http://www.infiniteunknown.net/wp-content/uploads/2014/03/Captain-Obvious-123.jpg>

<http://i1.kym-cdn.com/photos/images/original/000/328/383/71c.jpg>

# "Just" logging?!



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# Tale of an addressing scheme...

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  - Fairly (?) unique pattern
  - Reasonably easy to grep-through

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- 0xFA42 or 0xfa42
- 0x0042 or 0x42

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- 0x0042 or 0x42
- FA42 or 42

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- 64066 or 66
- ...

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- -1470

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- ...
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Intro  
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What is log?  
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Typical logger  
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Idea  
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API  
○○○○○

Log representation  
○○○○○○○○○

Formatting  
○○○○○○○

Summary  
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# What's on the menu? (ELK-referenced)

# What's on the menu? (ELK-referenced)

Generation

Transforming

Indexing

Analyzing

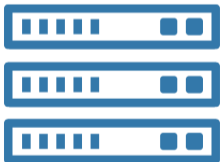
# What's on the menu? (ELK-referenced)

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[http://nephoscale.com/\\_img/dedicated-server.png](http://nephoscale.com/_img/dedicated-server.png)

<https://www.javacodegeeks.com/wp-content/uploads/2013/06/logo-icon.png>

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[https://isocpp.org/files/img/cpp\\_logo.png](https://isocpp.org/files/img/cpp_logo.png)



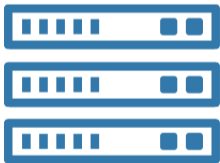
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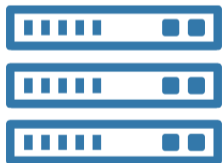
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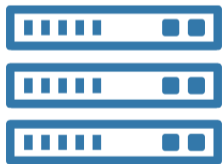


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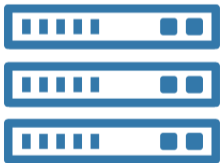
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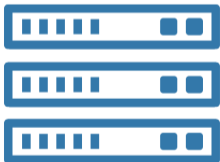
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# Coding part...

- Highly simplified
- Ignored:
  - Corner cases
  - Thread-safety
  - Optimizations
  - Error handling
  - OOP wrappers
  - Encapsulation
  - Consts
  - ...
  - ...
- Readability++



# What is log?

# Any ideas?



# Any ideas?

```
1 72.27.10.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
2 72.27.10.1 - - [10/Sep/2017:09:01:34] "Error_processing_/ThreadPool.ut.cpp_-404_-no_such_file_of_directory"
3 72.27.10.1 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
4 72.7.0.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
5 72.7.30.1 - - [10/Sep/2017:09:01:34] "Error_processing_/ThreadPool.ut.cpp_-404_-no_such_file_of_directory"
6 72.17.0.221 - - [10/Sep/2017:09:01:28] "GET_/HTTP/1.1" 200 2721 "-" "MyBrowser-xx" "-"
7 72.7.0.1 - - [10/Sep/2017:09:01:31] "GET_/ActiveObject.ut.cpp_HTTP/1.1" 200 1107 "http://localhost/" "MyBrowser-xx" "-"
8 72.7.0.1 - - [10/Sep/2017:09:01:33] "GET_/Fifo.hpp_HTTP/1.1" 200 3754 "http://localhost/" "MyBrowser-xx" "-"
9 72.7.0.1 - - [10/Sep/2017:09:01:31] "GET_/ActiveObject.ut.cpp_HTTP/1.1" 200 1107 "http://localhost/" "MyBrowser-xx" "-"
10 72.7.0.1 - - [10/Sep/2017:09:01:33] "GET_/Fifo.hpp_HTTP/1.1" 200 3754 "http://localhost/" "MyBrowser-xx" "-"
11 1.32.0.1 - - [10/Sep/2017:09:01:34] "GET_/Provider.hpp_HTTP/1.1" 200 1201 "http://localhost/" "MyBrowser-xx" "-"
12 172.227.10.1 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
13 72.7.0.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
14 72.7.0.1 - - [10/Sep/2017:09:01:34] "Error_processing_/ThreadPool.ut.cpp_-404_-no_such_file_of_directory"
15 42.1.2.4 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
16 72.7.0.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
17 72.7.0.1 - - [10/Sep/2017:09:01:36] "GET_/JoiningThread.ut.cpp_HTTP/1.1" 200 2099 "http://localhost/" "MyBrowser-xx" "-"
18 72.7.0.1 - - [10/Sep/2017:09:01:37] "GET_/ThreadsCount.hpp_HTTP/1.1" 200 474 "http://localhost/" "MyBrowser-xx" "-"
19 72.7.0.1 - - [10/Sep/2017:09:01:40] "GET_/ActiveObject.hpp_HTTP/1.1" 500 - "internal_server_error!"
20 172.7.222.191 - - [10/Sep/2017:09:01:41] "GET_/50x.html_HTTP/1.1" 200 537 "http://localhost/" "MyBrowser-xx" "-"
21 72.7.0.1 - - [10/Sep/2017:09:01:43] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
22 55.3.1.3 - - [10/Sep/2017:09:01:45] "GET_/Provider.ut.cpp_HTTP/1.1" 200 2689 "http://localhost/" "MyBrowser-xx" "-"
23 72.7.0.1 - - [10/Sep/2017:09:01:31] "GET_/ActiveObject.ut.cpp_HTTP/1.1" 200 1107 "http://localhost/" "MyBrowser-xx" "-"
24 72.7.0.1 - - [10/Sep/2017:09:01:33] "GET_/Fifo.hpp_HTTP/1.1" 200 3754 "http://localhost/" "MyBrowser-xx" "-"
25 72.7.0.1 - - [10/Sep/2017:09:01:34] "GET_/LockProxy.hpp_HTTP/1.1" 200 1201 "http://localhost/" "MyBrowser-xx" "-"
26 72.7.0.1 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
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# Any ideas?

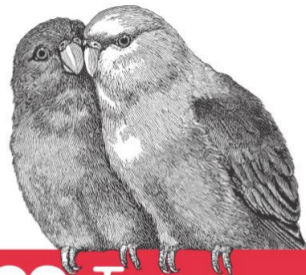
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1 72.27.10.1 - - [10/Sep/2017:09:01:35] "GET_/Th HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
2 72.27.10.1 - - [10/Sep/2017:09:01:34] "E ut.cpp_-404_-no_such_file_of_directory"
3 72.27.10.1 - - [10/Sep/2017:09:01:34] "http://localhost/" "MyBrowser-xx" "-"
4 72.7.0.1 - - [10/Sep/2017:09:01:35] "ThreadPool.ut.cpp_HI 4794 "http://localhost/" "MyBrowser-xx" "-"
5 72.7.30.1 - - [10/Sep/2017:09:01] "or_processing_/ThreadPool. 404_-no_such_file_of_directory"
6 72.17.0.221 - - [10/Sep/2017:09:01] "GET_/HTTP/1.1" 200 1 "-" "er-xx" "-"
7 72.7.0.1 - - [10/Sep/2017:09:01] "ectiveObject.c HTTP/1.1" 200 107 "http://localhost/" "MyBrowser-xx" "-"
8 72.7.0.1 - - [10/Sep/2017:09:01] "http://localhost/" "MyBrowser-xx" "-"
9 72.7.0.1 - - [10/Sep/2017:09:01] "GET_/Object.c HTTP/1.1" 200 "http://localhost/" "MyBrowser-xx" "-"
10 72.7.0.1 - - [10/Sep/2017:09:01] "33] "GET_/FI HTTP/1.1" 200 54 "http://localhost/" "MyBrowser-xx" "-"
11 1.32.0.1 - - [10/Sep/2017:09:01] "34] "http://localhost/" "MyBrowser-xx" "-"
12 172.227.10.1 - - [10/Sep/2017:09:01] "P 1" 200 "http://localhost/" "MyBrowser-xx" "-"
13 72.7.0.1 - - [10/Sep/2017:09:01] "35] "http://localhost/" "MyBrowser-xx" "-"
14 72.7.0.1 - - [10/Sep/2017:09:01] "34] "http://localhost/" "MyBrowser-xx" "-"
15 42.1.2.4 - - [10/Sep/2017:09:01] "34] "http://localhost/" "MyBrowser-xx" "-"
16 72.7.0.1 - - [10/Sep/2017:09:01] "200 4 "http://localhost/" "MyBrowser-xx" "-"
17 72.7.0.1 - - [10/Sep/2017:09:01] "1" 200 9 "http://localhost/" "MyBrowser-xx" "-"
18 72.7.0.1 - - [10/Sep/2017:09:01] "200 "http://localhost/" "MyBrowser-xx" "-"
19 72.7.0.1 - - [10/Sep/2017:09:01] "ectiveObject.c /s 200 "internal_server_error!"
20 172.7.222.191 - - [10/Sep/2017:09:01] "GET_/50x.html_HTTP/1.1" 200 "http://localhost/" "MyBrowser-xx" "-"
21 72.7.0.1 - - [10/Sep/2017:09:01:4] "CacheLine.ut.cpp_HTTP/1.1" 200 85 "http://localhost/" "MyBrowser-xx" "-"
22 55.3.1.3 - - [10/Sep/2017:09:01:45] "Provider.ut.cpp_HTTP/1.1" 200 689 "http://localhost/" "MyBrowser-xx" "-"
23 72.7.0.1 - - [10/Sep/2017:09:01:31] "200 1107 "http://localhost/" "MyBrowser-xx" "-"
24 72.7.0.1 - - [10/Sep/2017:09:01:33] "GET_/ 754 "http://localhost/" "MyBrowser-xx" "-"
25 72.7.0.1 - - [10/Sep/2017:09:01:34] "GET_/Lock HTTP/1.1" 200 1201 "http://localhost/" "MyBrowser-xx" "-"
26 72.7.0.1 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
```

# Data structure!



O'REILLY™

Copyrighted Material



I ♥ Logs

EVENT DATA, STREAM PROCESSING, AND DATA INTEGRATION

Jay Kreps

Copyrighted Material

Intro  
○○○○○○○

What is log?  
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Typical logger  
○○○

Idea  
○○○○○

API  
○○○○○

Log representation  
○○○○○○○○○

Formatting  
○○○○○○○

Summary  
○○○○○○○

# System activity log

# System activity log

```
1 {  
2   "timestamp": "2017-03-14T11:12:13Z",  
3   "priority": "warning",  
4   "process": "foo-bar_daemon",  
5   "thread": "42",  
6   "message": "CPU_3_is_overheating!"  
7 }
```

# System activity log

```
1 {  
2   "timestamp": "2017-03-14T11:12:13Z",  
3   "priority": "warning",  
4   "process": "foo-bar_daemon",  
5   "thread": "42",  
6   "message": "CPU_3_is_overheating!"  
7 }
```

- 1 Common fields
- 2 User-defined message

# Typical logger



# stream-like?

```
1 myLog << "hello!_the_answer_is:"  
2     << answer << ",_i_guess...";
```

# stream-like?

```
1 myLog << "hello!_the_answer_is:"  
2     << answer << ",_i_guess...";
```

- Where is the end?

# stream-like?

```
1 myLog << "hello!_the_answer_is:"  
2     << answer << ",_i_guess...";
```

- Where is the end?
- See a typo?

# stream-like?

```
1 myLog << "hello!_the_answer_is:"  
2       << answer << ",_i_guess...";
```

- Where is the end?
- See a typo? Spaces, spaces...

# stream-like?

```
1 myLog << "hello!_the_answer_is:"  
2     << answer << ",_i_guess...";
```

- Where is the end?
- See a typo? Spaces, spaces...
- What is the output? (int answer=42)

# stream-like?

```
1 myLog << "hello!_the_answer_is:"  
2     << answer << ",_i_guess...";
```

- Where is the end?
- See a typo? Spaces, spaces...
- What is the output? (int answer=42)
  - ① hello! the answer is:2a, i guess...

# stream-like?

```
1 myLog << "hello!_the_answer_is:"  
2       << answer << ",_i_guess...";
```

- Where is the end?
- See a typo? Spaces, spaces...
- What is the output? (int answer=42)
  - 1 hello! the answer is:2a, i guess...
  - 2 hello! the answer is:0x2a, i guess...

# stream-like?

```
1 myLog << "hello!_the_answer_is:"  
2     << answer << ",_i_guess...";
```

- Where is the end?
- See a typo? Spaces, spaces...
- What is the output? (int answer=42)
  - 1 hello! the answer is:2a, i guess...
  - 2 hello! the answer is:0x2a, i guess...
  - 3 hello! the answer is:052, i guess...



# stream-like?

```

1 myLog << "hello!_the_answer_is:"
2   << answer << ",_i_guess...";

```

- Where is the end?
- See a typo? Spaces, spaces...
- What is the output? (`int answer=42`)
  - ① `hello! the answer is:2a, i guess...`
  - ② `hello! the answer is:0x2a, i guess...`
  - ③ `hello! the answer is:052, i guess...`
  - ④ `etc...:/`



# stream-like?

```

1 myLog << "hello!_the_answer_is:"
2   << answer << ",_i_guess...";

```

- Where is the end?
- See a typo? Spaces, spaces...
- What is the output? (int answer=42)
  - ① hello! the answer is:2a, i guess...
  - ② hello! the answer is:0x2a, i guess...
  - ③ hello! the answer is:052, i guess...
  - ④ etc...:/
- Translations? :/



# printf-like?

```
1 log("hello!_the_answer_is:_%s,_i_guess...",  
2     answer);
```

# printf-like?

```
1 log("hello!_the,
2   answer);
```

guess...",



# printf-like?

```
1 log("hello!_the_answer_is:_%s,_i_guess...",  
2     answer);
```

# printf-like?

```
1 log("hello!_the_answer_is:_%s,_i_guess...",  
2     answer);
```

- See a bug?

# printf-like?

```
1 log("hello!_the_answer_is:_%s,_i_guess...",  
2     answer);
```

- See a bug? Incompatible types!

# printf-like?

```
1 log("hello!_the_answer_is:_%s,_i_guess...",  
2     answer);
```

- See a bug? Incompatible types!
- Runtime-parse of compile-time known format
- "Accidental" type erasure...



# printf-like?

```
1 log("hello!_the_answer_is:_%s,_i_guess...",  
2     answer);
```

- See a bug? Incompatible types!
- Runtime-parse of compile-time known format
- "Accidental" type erasure...
- No support for non-standard types :/

# printf-like?

```
1 log("hello!_the_answer_is:_%s,_i_guess...",  
2     answer);
```

- See a bug? Incompatible types!
- Runtime-parse of compile-time known format
- "Accidental" type erasure...
- No support for non-standard types :/
- Tried printf with templates? ;)

# printf-like?

```
1 log("hello!_the_answer_is:_%s,_i_guess...",  
2     answer);
```

- See a bug? Incompatible types!
- Runtime-parse of compile-time known format
- "Accidental" type erasure...
- No support for non-standard types :/
- Tried printf with templates? ;)
- Variadic templates? Close, but...

Intro  
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What is log?  
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Typical logger  
○○●

Idea  
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API  
○○○○○

Log representation  
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Formatting  
○○○○○○○

Summary  
○○○○○○○

# Output?

# Output?

```
1 72.27.10.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
2 72.27.10.1 - - [10/Sep/2017:09:01:34] "Error_processing_/ThreadPool.ut.cpp_-404_-no_such_file_of_directory"
3 72.27.10.1 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
4 72.7.0.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
5 72.7.30.1 - - [10/Sep/2017:09:01:34] "Error_processing_/ThreadPool.ut.cpp_-404_-no_such_file_of_directory"
6 72.17.0.221 - - [10/Sep/2017:09:01:28] "GET_/_HTTP/1.1" 200 2721 "-" "MyBrowser-xx" "-"
7 72.7.0.1 - - [10/Sep/2017:09:01:31] "GET_/ActiveObject.ut.cpp_HTTP/1.1" 200 1107 "http://localhost/" "MyBrowser-xx" "-"
8 72.7.0.1 - - [10/Sep/2017:09:01:33] "GET_/Fifo.hpp_HTTP/1.1" 200 3754 "http://localhost/" "MyBrowser-xx" "-"
9 72.7.0.1 - - [10/Sep/2017:09:01:31] "GET_/ActiveObject.ut.cpp_HTTP/1.1" 200 1107 "http://localhost/" "MyBrowser-xx" "-"
10 72.7.0.1 - - [10/Sep/2017:09:01:33] "GET_/Fifo.hpp_HTTP/1.1" 200 3754 "http://localhost/" "MyBrowser-xx" "-"
11 1.32.0.1 - - [10/Sep/2017:09:01:34] "GET_/Provider.hpp_HTTP/1.1" 200 1201 "http://localhost/" "MyBrowser-xx" "-"
12 172.227.10.1 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
13 72.7.0.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
14 72.7.0.1 - - [10/Sep/2017:09:01:34] "Error_processing_/ThreadPool.ut.cpp_-404_-no_such_file_of_directory"
15 42.1.2.4 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
16 72.7.0.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
17 72.7.0.1 - - [10/Sep/2017:09:01:36] "GET_/JoiningThread.ut.cpp_HTTP/1.1" 200 2099 "http://localhost/" "MyBrowser-xx" "-"
18 72.7.0.1 - - [10/Sep/2017:09:01:37] "GET_/ThreadsCount.hpp_HTTP/1.1" 200 474 "http://localhost/" "MyBrowser-xx" "-"
19 72.7.0.1 - - [10/Sep/2017:09:01:40] "GET_/ActiveObject.hpp_HTTP/1.1" 500 - "internal_server_error!"
20 172.7.222.191 - - [10/Sep/2017:09:01:41] "GET_/50x.html_HTTP/1.1" 200 537 "http://localhost/" "MyBrowser-xx" "-"
21 72.7.0.1 - - [10/Sep/2017:09:01:43] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
22 55.3.1.3 - - [10/Sep/2017:09:01:45] "GET_/Provider.ut.cpp_HTTP/1.1" 200 2689 "http://localhost/" "MyBrowser-xx" "-"
23 72.7.0.1 - - [10/Sep/2017:09:01:31] "GET_/ActiveObject.ut.cpp_HTTP/1.1" 200 1107 "http://localhost/" "MyBrowser-xx" "-"
24 72.7.0.1 - - [10/Sep/2017:09:01:33] "GET_/Fifo.hpp_HTTP/1.1" 200 3754 "http://localhost/" "MyBrowser-xx" "-"
25 72.7.0.1 - - [10/Sep/2017:09:01:34] "GET_/LockProxy.hpp_HTTP/1.1" 200 1201 "http://localhost/" "MyBrowser-xx" "-"
26 72.7.0.1 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
```

# Output?

```

1 72.27.10.1 -
2 72.27.10.1 -
3 72.27.10.1 -
4 72.7.0.1 -
5 72.7.30.1 -
6 72.17.0.221 -
7 72.7.0.1 -
8 72.7.0.1 -
9 72.7.0.1 -
10 72.7.0.1 -
11 1.32.0.1 -
12 172.227.10.1 -
13 72.7.0.1 -
14 72.7.0.1 -
15 42.1.2.4 -
16 72.7.0.1 -
17 72.7.0.1 -
18 72.7.0.1 -
19 72.7.0.1 -
20 172.7.222.10 -
21 72.7.0.1 -
22 55.3.1.3 -
23 72.7.0.1 -
24 72.7.0.1 -
25 72.7.0.1 -
26 72.7.0.1 -

```



```

Browser-xx" "-"
tory"
rowser-xx" "-"
rowser-xx" "-"
ory"

Browser-xx" "-"
"_"

Browser-xx" "-"
"_"

-xx" "-"

yBrowser-xx" "-"
rowser-xx" "-"
ry"

wser-xx" "-"
rowser-xx" "-"
yBrowser-xx" "-"
ser-xx" "-"

-xx" "-"

wser-xx" "-"
ser-xx" "-"

Browser-xx" "-"
"_"

r-xx" "-"

wser-xx" "-"

```

# Output?

```

1 72.27.10.1 -
2 72.27.10.1 -
3 72.27.10.1 -
4 72.7.0.1 -
5 72.7.30.1 -
6 72.17.0.221 -
7 72.7.0.1 -
8 72.7.0.1 -
9 72.7.0.1 -
10 72.7.0.1 -
11 1.32.0.1 -
12 172.227.10.1 -
13 72.7.0.1 -
14 72.7.0.1 -
15 42.1.2.4 -
16 72.7.0.1 -
17 72.7.0.1 -
18 72.7.0.1 -
19 72.7.0.1 -
20 172.7.222.10 -
21 72.7.0.1 -
22 55.3.1.3 -
23 72.7.0.1 -
24 72.7.0.1 -
25 72.7.0.1 -
26 72.7.0.1 -

```



```

Browser-xx" "-"
tory"
rowser-xx" "-"
owner-xx" "-"
ory"

Browser-xx" "-"
"-
Browser-xx" "-"
"-
-xx" "-"
yBrowser-xx" "-"
owner-xx" "-"
ry"
wser-xx" "-"
owner-xx" "-"
yBrowser-xx" "-"
ser-xx" "-"

-xx" "-"
wser-xx" "-"
ser-xx" "-"
Browser-xx" "-"
"-
r-xx" "-"
wser-xx" "-"

```

# Idea



# Problems to solve



# Problems to solve

- 1 Uniform representation per type



# Problems to solve

- 1 Uniform representation per type
- 2 **Machine-readable**



# Problems to solve

- 1 Uniform representation per type
- 2 **Machine-readable**
- 3 User-types supported



# Problems to solve

- 1 Uniform representation per type
- 2 **Machine-readable**
- 3 User-types supported
- 4 Easy to use



# Problems to solve

- 1 Uniform representation per type
- 2 **Machine-readable**
- 3 User-types supported
- 4 Easy to use
- 5 No "internal states"



# Problems to solve

- 1 Uniform representation per type
- 2 **Machine-readable**
- 3 User-types supported
- 4 Easy to use
- 5 No "internal states"
- 6 Compile-time checks



# Problems to solve

- 1 Uniform representation per type
- 2 **Machine-readable**
- 3 User-types supported
- 4 Easy to use
- 5 No "internal states"
- 6 Compile-time checks
- 7 Possible translations



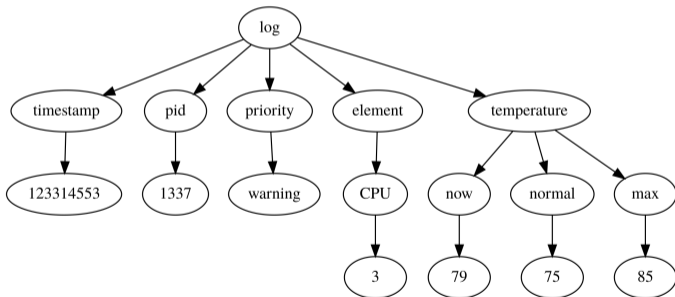


# Expected output

- Structure-preserving

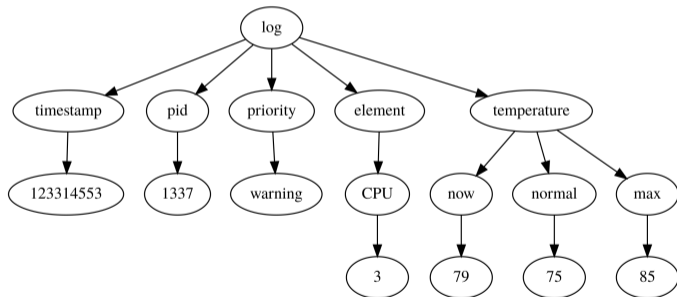
# Expected output

- Structure-preserving



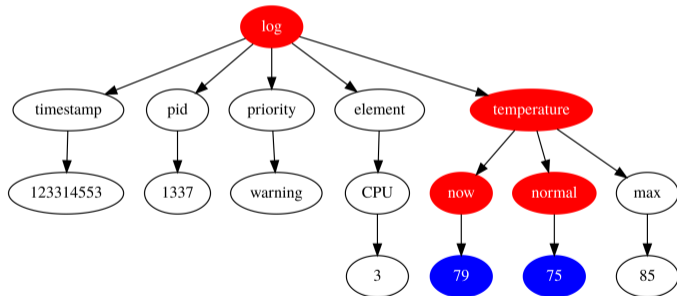
# Expected output

- Structure-preserving
- Machine-readable
- Queryable!



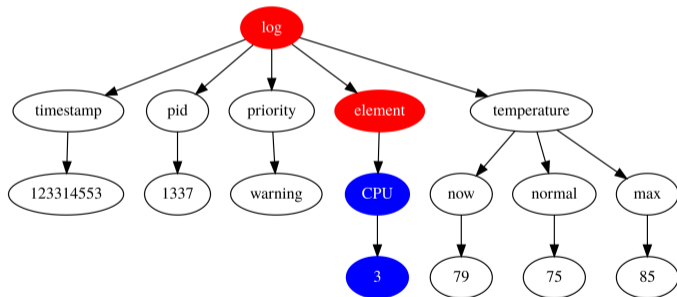
# Expected output

- Structure-preserving
- Machine-readable
- Queryable!



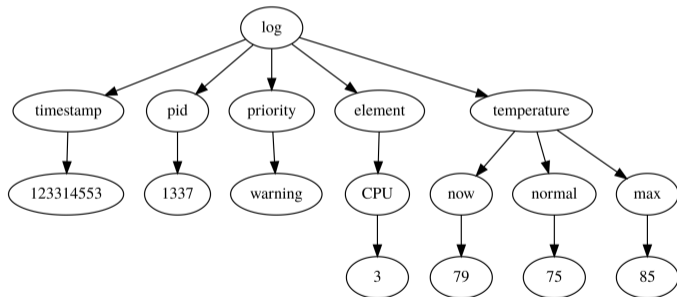
# Expected output

- Structure-preserving
- Machine-readable
- Queryable!



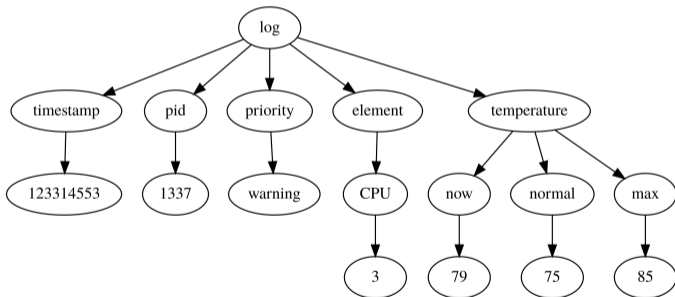
# Expected output

- Structure-preserving
- Machine-readable
- Queryable!



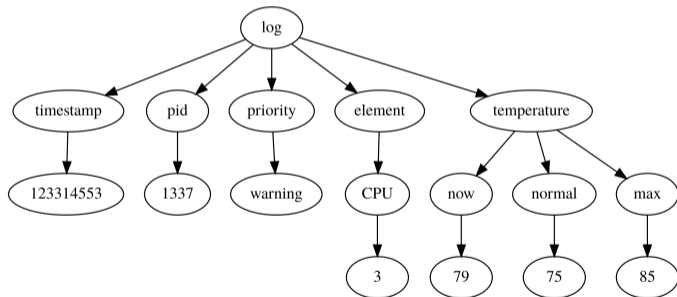
# Expected output

- Structure-preserving
- Machine-readable
- Queryable!
- Examples:
  - JSON
  - XML
  - BSON
  - YAML
  - ...



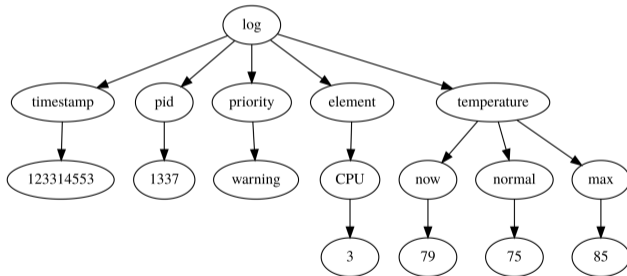
# Expected output

- Structure-preserving
- Machine-readable
- Queryable!
- Examples:
  - JSON
  - XML
  - BSON
  - YAML
  - ...
- Text output? Bells and whistles...

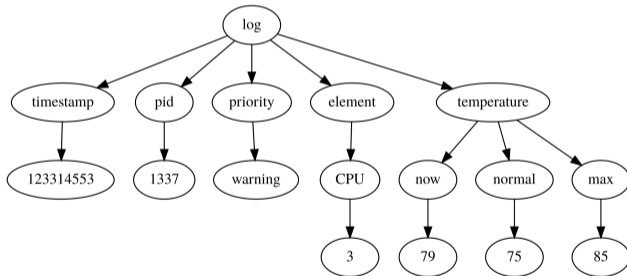




# JSON output example



# JSON output example



```

1  {
2    "timestamp": 123314553,
3    "pid": 1337,
4    "priority": "warning",
5    "element": {
6      "CPU": 3
7    },
8    "temperature": {
9      "now": 79,
10     "normal": 75,
11     "max": 85
12   }
13 }
  
```

Intro  
○○○○○○○

What is log?  
○○○○

Typical logger  
○○○

Idea  
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API  
○○○○○

Log representation  
○○○○○○○○○

Formatting  
○○○○○○○

Summary  
○○○○○○○

# The Difference

# The Difference

```
1 {
2   "timestamp": 123314553,
3   "pid": 1337,
4   "priority": "warning",
5   "message": "CPU_3_is_
      ↪ overheating!_current
      ↪ _temperature_is_79,_
      ↪ normal_is_up_to_75;_
      ↪ maximum_temperature_
      ↪ is_85"
6 }
```

# The Difference

```

1 {
2   "timestamp": 123314553,
3   "pid": 1337,
4   "priority": "warning",
5   "message": "CPU_3_is_
      ↪ overheating!_current
      ↪ _temperature_is_79,_
      ↪ normal_is_up_to_75;_
      ↪ maximum_temperature_
      ↪ is_85"
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```

```

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4   "priority": "warning",
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# The Difference

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    ↳ overheating!_current  
    ↳ _temperature_is_79,_  
    ↳ normal_is_up_to_75;_  
    ↳ maximum_temperature_  
    ↳ is_85"  
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```



# The Difference

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      ↪ overheating!_current
      ↪ _temperature_is_79,_
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      ↪ is_85"
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```

1 {
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5   "element": {
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10    "normal": 75,
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# The Difference



```
1 {
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```



# Possibilities

- 1 Filtering
- 2 Statistics
- 3 Reacting (!)

# Possibilities

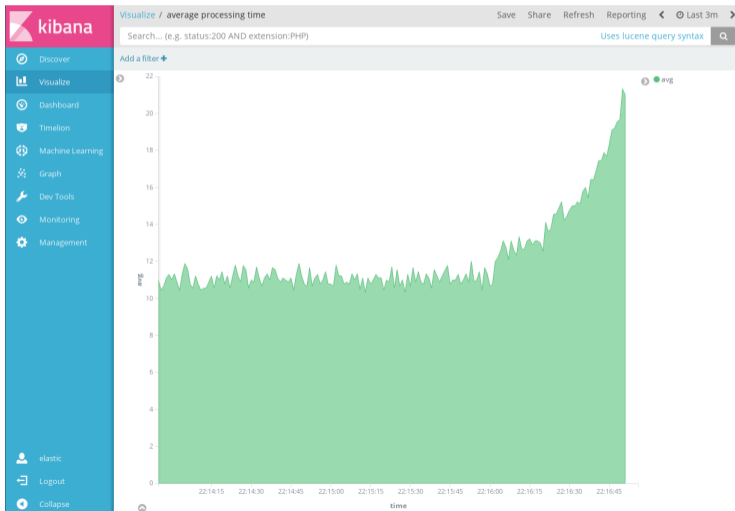
- 1 Filtering
- 2 Statistics
- 3 Reacting (!)

```
{  
  "timestamp": 1231234,  
  "priority": "info",  
  "pid": 4242,  
  "path": "/images/924",  
  "method": "GET",  
  "response": {  
    "status": 200,  
    "processing_time_ms": 11  
  }  
}
```

# Possibilities

- 1 Filtering
- 2 Statistics
- 3 Reacting (!)

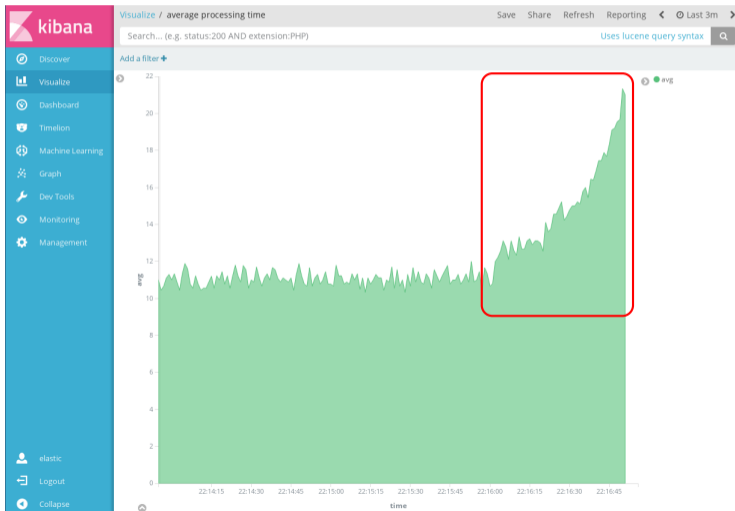
```
{  
  "timestamp": 1231234,  
  "priority": "info",  
  "pid": 4242,  
  "path": "/images/924",  
  "method": "GET",  
  "response": {  
    "status": 200,  
    "processing_time_ms": 11  
  }  
}
```



# Possibilities

- 1 Filtering
- 2 Statistics
- 3 Reacting (!)

```
{  
  "timestamp": 1231234,  
  "priority": "info",  
  "pid": 4242,  
  "path": "/images/924",  
  "method": "GET",  
  "response": {  
    "status": 200,  
    "processing_time_ms": 11  
  }  
}
```



# API

# Simple log API

- Raw arguments
- **NO** explicit formatting

# Simple log API

- Raw arguments
- **NO** explicit formatting

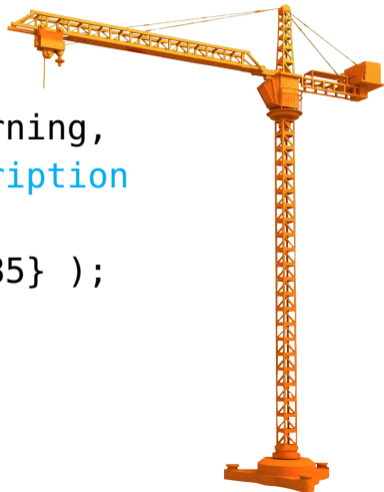
```
1 log( Timestamp{}, Pid{}, Pri::warning,  
2     // NOTE: optional text description  
3     HwElement::CPU_3,  
4     Temperature{getTemp(), 75, 85} );
```

# Simple log API

- Raw arguments
- **NO** explicit formatting

```
1 log( Timestamp{}, Pid{}, Pri::warning,  
2     // NOTE: optional text description  
3     HwElement::CPU_3,  
4     Temperature{getTemp(), 75, 85} );
```

- Easy! :)
- Unified representation



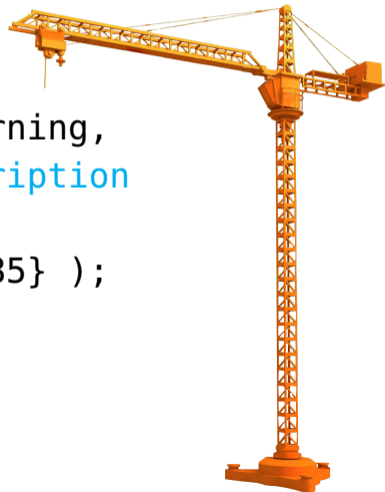


# Simple log API

- Raw arguments
- **NO** explicit formatting

```
1 log( Timestamp{}, Pid{}, Pri::warning,  
2     // NOTE: optional text description  
3     HwElement::CPU_3,  
4     Temperature{getTemp(), 75, 85} );
```

- Easy! :)
- Unified representation
- All tagged
- ADL-based customization



# "Formatted" log API

# "Formatted" log API

- Optional
- Positions only
- Allow translations

# "Formatted" log API

- Optional
- Positions only
- Allow translations

```
1 log( "$0!_($2+$1)/0_does_not_count_as_math!",  
2     Username{"Bob"}, 2, 40 );
```

# "Formatted" log API

- Optional
- Positions only
- Allow translations

```
1 log( "$0!_($2+$1)/0_does_not_count_as_math!",  
2     Username{"Bob"}, 2, 40 );
```

- Order – yes!
- Style – no!



# "Formatted" log API

- Optional
- Positions only
- Allow translations

```

1 log( "$0!_($2+$1)/0_does_not_count_as_math!",
2     Username{"Bob"}, 2, 40 );

```

- Order – yes!
- Style – no!
- **Checked at compile-time**



Intro  
○○○○○○○

What is log?  
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Typical logger  
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Idea  
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API  
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Log representation  
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Formatting  
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Summary  
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# What about common fields?

# What about common fields?





# Your fields – your wrapper!

```
1  template<typename... Args>
2  void info(Args& ...args)
3  {
4      log(Time{}, Pid{}, Pri::info, args...);
5  }
6  template<typename... Args>
7  void warning(Args& ...args)
8  {
9      log(Time{}, Pid{}, Pri::warning, args...);
10 }
11 // ...
```

# Your fields – your wrapper!

```
1  template<typename... Args>
2  void info(Args& ...args)
3  {
4      log(Time{}, Pid{}, Pri::info, args...);
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6  template<typename... Args>
7  void warning(Args& ...args)
8  {
9      log(Time{}, Pid{}, Pri::warning, args...);
10 }
11 // ...
```

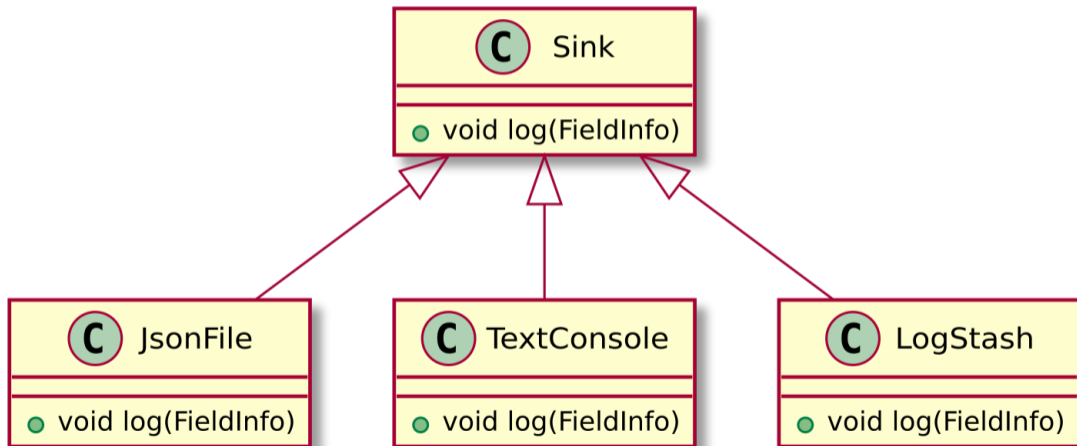
# Your fields – your wrapper!

```
1  template<typename... Args>
2  void info(Args& ...args)
3  {
4      log(Time{}, Pid{}, Pri::info, args...);
5  }
6  template<typename... Args>
7  void warning(Args& ...args)
8  {
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10 }
11 // ...
```

# Your fields – your wrapper!

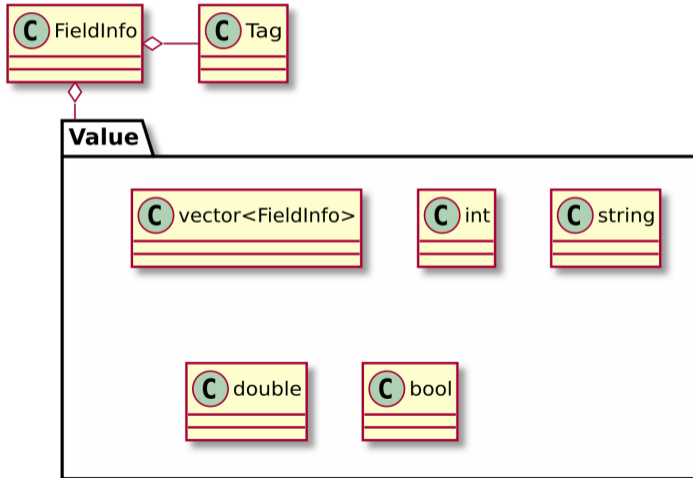
```
1  template<typename... Args>
2  void info(Args& ...args)
3  {
4      log(Time{}, Pid{}, Pri::info, args...);
5  }
6  template<typename... Args>
7  void warning(Args& ...args)
8  {
9      log(Time{}, Pid{}, Pri::warning, args...);
10 }
11 // ...
```

# Logs' destination



# Log representation

# Logical view



# Implementation

```
1 struct FieldInfo
2 {
3     string tag_;
4     variant<
5         int, double, bool,
6         string,
7         vector<FieldInfo>
8     > value_;
9
10     FieldInfo& retag(string tag);
11 };
```



# Implementation

```
1 struct FieldInfo
2 {
3     string tag_;
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10     FieldInfo& retag(string tag);
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# Implementation

```
1 struct FieldInfo
2 {
3     string tag_;
4     variant<
5         int, double, bool,
6         string,
7         vector<FieldInfo>
8     > value_;
9
10     FieldInfo& retag(string tag);
11 };
```

# Implementation

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10     FieldInfo& retag(string tag);
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```

Intro  
○○○○○○○

What is log?  
○○○○

Typical logger  
○○○

Idea  
○○○○○

API  
○○○○○

Log representation  
○○●○○○○○○○

Formatting  
○○○○○○○

Summary  
○○○○○○○

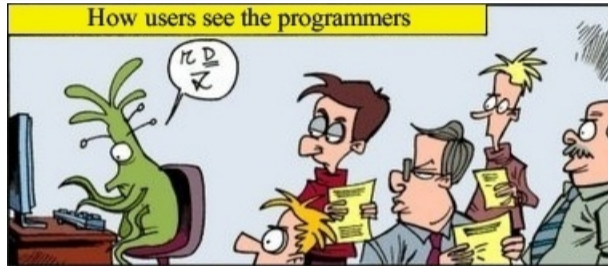
# Recursive, variadic template?!



# Recursive, variadic template?!



# User's perspective



# Basic types

```
1 FieldInfo toFieldInfo(int);  
2 FieldInfo toFieldInfo(bool);  
3 FieldInfo toFieldInfo(double);  
4 FieldInfo toFieldInfo(string);
```



# User API – simple types

```
1 #include "FieldInfo.hpp"
2
3 struct Name
4 {
5     string value_;
6 };
7
8 inline FieldInfo toFieldInfo(Name name)
9 {
10     return toFieldInfo(name.value_).retag("name");
11 }
```

# User API – simple types

```
1  #include "FieldInfo.hpp"
2
3  struct Name
4  {
5      string value_;
6  };
7
8  inline FieldInfo toFieldInfo(Name name)
9  {
10     return toFieldInfo(name.value_).retag("name");
11 }
```

# User API – simple types

```
1 #include "FieldInfo.hpp"
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5     string value_;
6 };
7
8 inline FieldInfo toFieldInfo(Name name)
9 {
10     return toFieldInfo(name.value_).retag("name");
11 }
```

# User API – multi-field types

```
1 struct Point2D
2 {
3     int x_;
4     int y_;
5 };
6 inline auto toFieldInfo(Point2D p)
7 {
8     return FieldInfo{"point_2D",
9         { toFieldInfo(p.x_).retag("OX"),
10          toFieldInfo(p.y_).retag("OY") } };
11 }
```

# User API – multi-field types

```
1 struct Point2D
2 {
3     int x_;
4     int y_;
5 };
6 inline auto toFieldInfo(Point2D p)
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9         { toFieldInfo(p.x_).retag("OX"),
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# User API – multi-field types

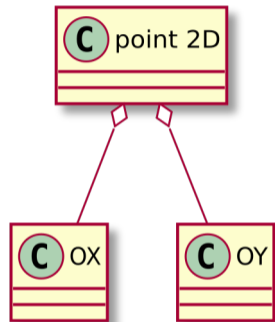
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11 }
```

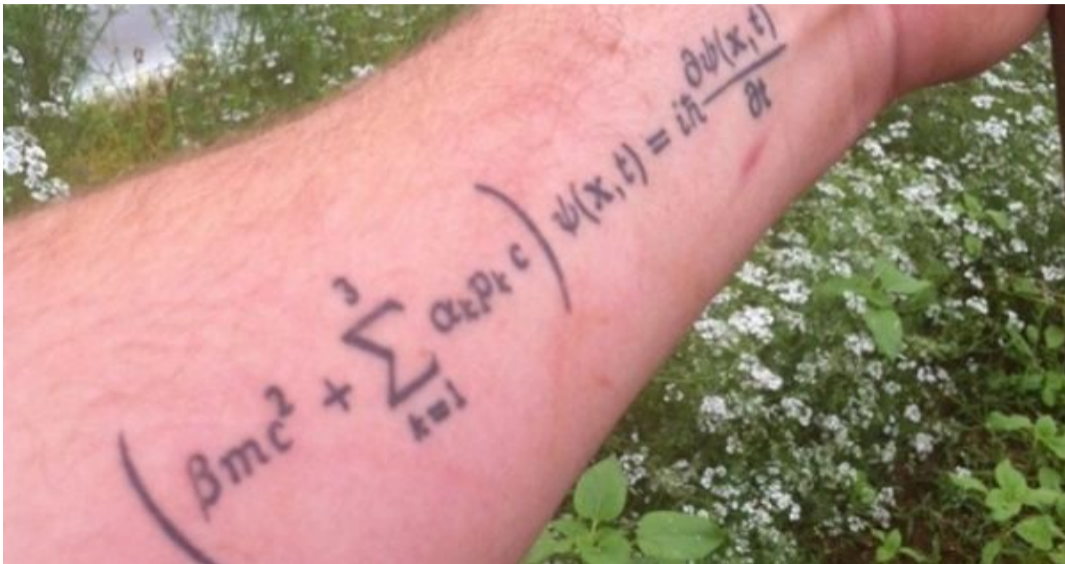
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# User API – multi-field types

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11 }
```





# User API – nested types

```
1 struct Vector2D
2 {
3     Point2D from_;
4     Point2D to_;
5 };
6 inline auto toFieldInfo(Vector2D v)
7 {
8     return FieldInfo{"vector_2D",
9         { toFieldInfo(v.from_).retag("from"),
10         toFieldInfo(v.to_).retag("to") } };
11 }
```

# User API – nested types

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1 struct Vector2D
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# User API – nested types

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# User API – nested types

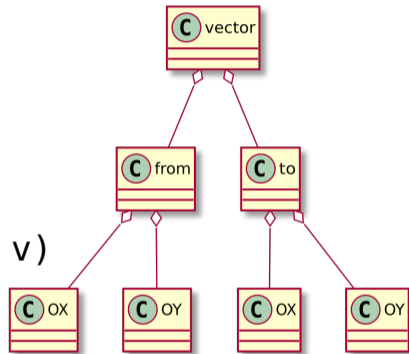
```
1 struct Vector2D
2 {
3     Point2D from_;
4     Point2D to_;
5 };
6 inline auto toFieldInfo(Vector2D v)
7 {
8     return FieldInfo{"vector_2D",
9         { toFieldInfo(v.from_).retag("from"),
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```





# Formatting



**NEVER PUT OFF UNTIL RUN  
TIME WHAT YOU CAN DO AT  
COMPILE TIME. - David Gries**

# Logger with format

```
1  template<int N, typename... Args>
2  void log(Format<N> fmt, Args const&... args)
3  {
4      static_assert( N == sizeof...(args),
5                    "arity_does_not_match");
6      format(fmt, args...);
7      // ...
8  }
```

# Logger with format

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1  template<int N, typename... Args>
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3  {
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5                    "arity_does_not_match");
6      format(fmt, args...);
7      // ...
8  }
```

# String parsing

```
1 constexpr int formatCheckArity(char const* fmt)
2 {
3     const auto count = uniqueArgs(fmt);
4     if( count == 0 )
5         return 0;
6     const auto pos = lastArgPos(fmt);
7     if( count != pos + 1 )
8         throw std::runtime_error{"not_all_used"};
9     return count;
10 }
```

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1  constexpr int formatCheckArity(char const* fmt)
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```

# Glue it up!





# Formatting

```
1  template<int N>
2  struct Format
3  {
4      char const* value_;
5  };
6
7  #define FORMAT(fmt) \
8      Format< formatCheckArity(fmt) >{fmt}
```

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```

# Usage

```
1 log( FORMAT("$1_is_$0"), 42, "answer" );
2 log( FORMAT("$0/$0_==_1"), 42 );
3 //log( FORMAT("$2 is $0"), 42, "answer" );
4 //log( FORMAT("answer is $0"), 42, "answer" );
5
6 #define LOGF(fmt, ...) \
7     log( FORMAT(fmt), __VA_ARGS__ )
8 LOGF("$0_!=_$1", 4, 2);
```

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1 log( FORMAT("$1_is_$0"), 42, "answer" );
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```

# Usage

```
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4 //log( FORMAT("answer is $0"  
5  
6 #define LOGF(fmt, ...) \  
7     log( FORMAT(fmt), __VA_ARGS__ )  
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```

Intro  
○○○○○○○

What is log?  
○○○○

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○○○

Idea  
○○○○○

API  
○○○○○

Log representation  
○○○○○○○○○

Formatting  
○○○○○●

Summary  
○○○○○○○

# Translations

# Translations

- Problem:
  - Input: "pass the salt, \$0"
  - Output: "\$0 - podaj sól"





# Translations

- Problem:
  - Input: "pass the salt, \$0"
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- Solution:
  - `FORMAT("use english only here")`
  - Text-based index!
  - `std::map<std::string, std::string>`



# Translations

- Problem:

- Input: "pass the salt, \$0"
- Output: "\$0 - podaj sól"

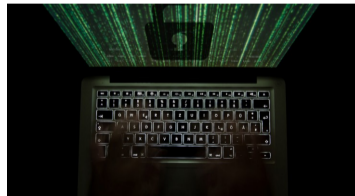


- Solution:

- `FORMAT("use english only here")`
- Text-based index!
- `std::map<std::string, std::string>`

- Extracting strings:

- `grep 'FORMAT('`
- `#define` custom `FORMAT`
- Clang's AST tool



# Translations

- Problem:
  - Input: "pass the salt, \$0"
  - Output: "\$0 - podaj sól"
- Solution:
  - `FORMAT("use english only here")`
  - Text-based index!
  - `std::map<std::string, std::string>`
- Extracting strings:
  - `grep 'FORMAT('`
  - `#define` custom `FORMAT`
  - Clang's AST tool
- CI support!



# Summary

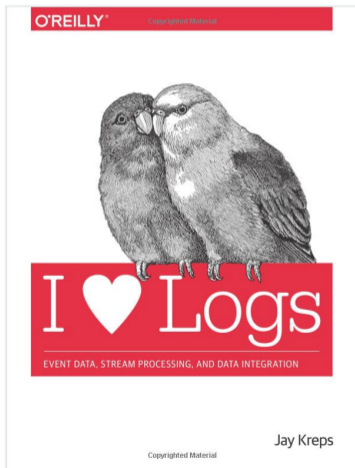
# Logging

```
1 72.27.10.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
2 72.27.10.1 - - [10/Sep/2017:09:01:34] "Error_processing_/ThreadPool.ut.cpp_-_404_-no_such_file_of_directory"
3 72.27.10.1 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
4 72.7.0.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
5 72.7.30.1 - - [10/Sep/2017:09:01:34] "Error_processing_/ThreadPool.ut.cpp_-_404_-no_such_file_of_directory"
6 72.17.0.221 - - [10/Sep/2017:09:01:28] "GET_/_HTTP/1.1" 200 2721 "-" "MyBrowser-xx" "-"
7 72.7.0.1 - - [10/Sep/2017:09:01:31] "GET_/ActiveObject.ut.cpp_HTTP/1.1" 200 1107 "http://localhost/" "MyBrowser-xx" "-"
8 72.7.0.1 - - [10/Sep/2017:09:01:33] "GET_/Fifo.hpp_HTTP/1.1" 200 3754 "http://localhost/" "MyBrowser-xx" "-"
9 72.7.0.1 - - [10/Sep/2017:09:01:31] "GET_/ActiveObject.ut.cpp_HTTP/1.1" 200 1107 "http://localhost/" "MyBrowser-xx" "-"
10 72.7.0.1 - - [10/Sep/2017:09:01:33] "GET_/Fifo.hpp_HTTP/1.1" 200 3754 "http://localhost/" "MyBrowser-xx" "-"
11 1.32.0.1 - - [10/Sep/2017:09:01:34] "GET_/Provider.hpp_HTTP/1.1" 200 1201 "http://localhost/" "MyBrowser-xx" "-"
12 172.227.10.1 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
13 72.7.0.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
14 72.7.0.1 - - [10/Sep/2017:09:01:34] "Error_processing_/ThreadPool.ut.cpp_-_404_-no_such_file_of_directory"
15 42.1.2.4 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
16 72.7.0.1 - - [10/Sep/2017:09:01:35] "GET_/ThreadPool.ut.cpp_HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
17 72.7.0.1 - - [10/Sep/2017:09:01:36] "GET_/JoiningThread.ut.cpp_HTTP/1.1" 200 2099 "http://localhost/" "MyBrowser-xx" "-"
18 72.7.0.1 - - [10/Sep/2017:09:01:37] "GET_/ThreadsCount.hpp_HTTP/1.1" 200 474 "http://localhost/" "MyBrowser-xx" "-"
19 72.7.0.1 - - [10/Sep/2017:09:01:40] "GET_/ActiveObject.hpp_HTTP/1.1" 500 - "internal_server_error!"
20 172.7.222.191 - - [10/Sep/2017:09:01:41] "GET_/50x.html_HTTP/1.1" 200 537 "http://localhost/" "MyBrowser-xx" "-"
21 72.7.0.1 - - [10/Sep/2017:09:01:43] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
22 55.3.1.3 - - [10/Sep/2017:09:01:45] "GET_/Provider.ut.cpp_HTTP/1.1" 200 2689 "http://localhost/" "MyBrowser-xx" "-"
23 72.7.0.1 - - [10/Sep/2017:09:01:31] "GET_/ActiveObject.ut.cpp_HTTP/1.1" 200 1107 "http://localhost/" "MyBrowser-xx" "-"
24 72.7.0.1 - - [10/Sep/2017:09:01:33] "GET_/Fifo.hpp_HTTP/1.1" 200 3754 "http://localhost/" "MyBrowser-xx" "-"
25 72.7.0.1 - - [10/Sep/2017:09:01:34] "GET_/LockProxy.hpp_HTTP/1.1" 200 1201 "http://localhost/" "MyBrowser-xx" "-"
26 72.7.0.1 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
```

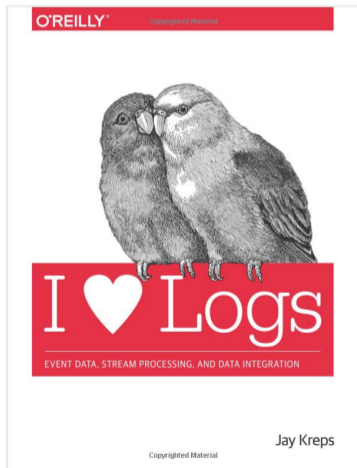
# Logging

```
1 72.27.10.1 - - [10/Sep/2017:09:01:35] "GET_/Th HTTP/1.1" 200 4794 "http://localhost/" "MyBrowser-xx" "-"
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4 72.7.0.1 - - [10/Sep/2017:09:01:35] "ThreadPool.ut.cpp_HI 4794 "http://localhost/" "MyBrowser-xx" "-"
5 72.7.30.1 - - [10/Sep/2017:09:01] "or_processing_/ThreadPool. 404_-no_such_file_of_directory"
6 72.17.0.221 - - [10/Sep/2017:09:01] "GET_/HTTP/1.1" 200 1 "-" "er-xx" "-"
7 72.7.0.1 - - [10/Sep/2017:09:01] "ectiveObject.c HTTP/1.1" 200 107 "http://localhost/" "MyBrowser-xx" "-"
8 72.7.0.1 - - [10/Sep/2017:09:01] "http://localhost/" "MyBrowser-xx" "-"
9 72.7.0.1 - - [10/Sep/2017:09:01] "GET_/Object.c HTTP/1.1" 200 "http://localhost/" "MyBrowser-xx" "-"
10 72.7.0.1 - - [10/Sep/2017:09:01] "33] "GET_/FI HTTP/1.1" 200 54 "http://localhost/" "MyBrowser-xx" "-"
11 1.32.0.1 - - [10/Sep/2017:09:01] "34] "http://localhost/" "MyBrowser-xx" "-"
12 172.227.10.1 - - [10/Sep/2017:09:01] "P 1" 200 "http://localhost/" "MyBrowser-xx" "-"
13 72.7.0.1 - - [10/Sep/2017:09:01] "35] "http://localhost/" "MyBrowser-xx" "-"
14 72.7.0.1 - - [10/Sep/2017:09:01] "34] "http://localhost/" "MyBrowser-xx" "-"
15 42.1.2.4 - - [10/Sep/2017:09:01] "34] "http://localhost/" "MyBrowser-xx" "-"
16 72.7.0.1 - - [10/Sep/2017:09:01] "200 4 "http://localhost/" "MyBrowser-xx" "-"
17 72.7.0.1 - - [10/Sep/2017:09:01] "1" 200 9 "http://localhost/" "MyBrowser-xx" "-"
18 72.7.0.1 - - [10/Sep/2017:09:01] "200 "http://localhost/" "MyBrowser-xx" "-"
19 72.7.0.1 - - [10/Sep/2017:09:01] "ectiveObject.c /s 200 "internal_server_error!"
20 172.7.222.191 - - [10/Sep/2017:09:01] "GET_/50x.html_HTTP/1.1" 200 "http://localhost/" "MyBrowser-xx" "-"
21 72.7.0.1 - - [10/Sep/2017:09:01:4] "CacheLine.ut.cpp_HTTP/1.1" 200 85 "http://localhost/" "MyBrowser-xx" "-"
22 55.3.1.3 - - [10/Sep/2017:09:01:45] "Provider.ut.cpp_HTTP/1.1" 200 689 "http://localhost/" "MyBrowser-xx" "-"
23 72.7.0.1 - - [10/Sep/2017:09:01:31] "200 1107 "http://localhost/" "MyBrowser-xx" "-"
24 72.7.0.1 - - [10/Sep/2017:09:01:33] "GET_/ 754 "http://localhost/" "MyBrowser-xx" "-"
25 72.7.0.1 - - [10/Sep/2017:09:01:34] "GET_/Lock HTTP/1.1" 200 1201 "http://localhost/" "MyBrowser-xx" "-"
26 72.7.0.1 - - [10/Sep/2017:09:01:34] "GET_/CacheLine.ut.cpp_HTTP/1.1" 200 2185 "http://localhost/" "MyBrowser-xx" "-"
```

# Data structure



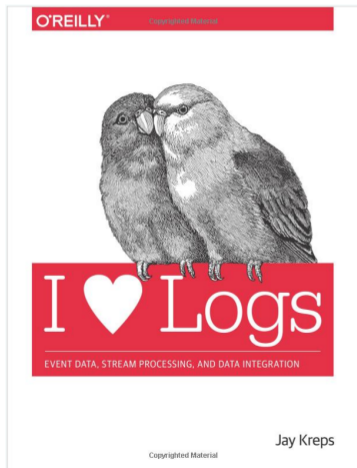
# Data structure



- Log as data structure!
- ~50 pages! :)



# Data structure



- Log as data structure!
- ~50 pages! :)

Jay Kreps

Logs meant for humans to read are a sort of anachronism.

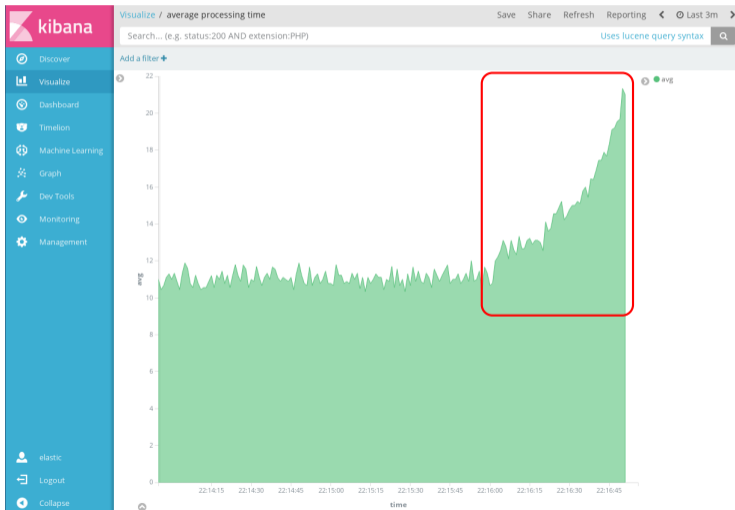
# Logs are coming!



# Keep'em structured!

```
{
  "timestamp": 1231234,
  "priority": "info",
  "pid": 4242,
  "path": "/images/924",
  "method": "GET",
  "response": {
    "status": 200,
    "processing_time_ms": 11
  }
}
```

- **Machine**-readable!
- Automate



# Example implementation



- BUT::Log
  - C++14
  - Open-source
  - BSD-revised

<https://github.com/el-bart/but>

# Example implementation



- BUT::Log
  - C++14
  - Open-source
  - BSD-revised
- Presented concept
- Extra Sinks, etc...

<https://github.com/el-bart/but>

# Example implementation

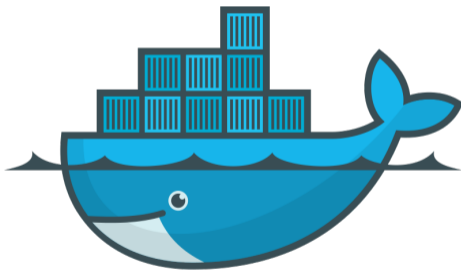


<https://github.com/el-bart/but>

- BUT::Log
  - C++14
  - Open-source
  - BSD-revised
- Presented concept
- Extra Sinks, etc...
- Docker-based SDK



# SDK with Docker talk



# docker

# Universal idea



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[https://upload.wikimedia.org/wikipedia/commons/f/f8/Python\\_logo\\_and\\_wordmark.svg](https://upload.wikimedia.org/wikipedia/commons/f/f8/Python_logo_and_wordmark.svg)  
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[https://upload.wikimedia.org/wikipedia/commons/7/73/Ruby\\_logo.svg](https://upload.wikimedia.org/wikipedia/commons/7/73/Ruby_logo.svg)



# Universal idea



python™

C#



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# Q&A

```
Log ( " ? " );
```

<https://www.baszerr.eu>